

# Laszlo Eclipse Frameworks

Eclipse Technology Project Project Creation Review August 12, 2005





### Laszlo Eclipse Frameworks Summary

- Creates eclipse frameworks to support rich internet client applications, such as OpenLaszlo
- Proposed for incubation as an Eclipse Technology Subproject
- Sponsoring Entities: IBM and Laszlo Systems
- Project Name: Laszlo Eclipse Frameworks



# **Key Objectives**

- Create an extensible eclipse framework to support OpenLaszlo and other rich client platforms, with full support for visual editing, refactoring, and debugging.
- Create a framework that can be extended to support new language features, or other XML/script-based rich internet markup languages, such as XUL or Xforms.
- Create a framework that can be extended with thirdparty components by leveraging the existing protocols that support visual editing and debugging.



# **Key Features**

- Leverage the Structured Editor capabilities within the web tools project to create a schema-like XML file that would define the rich editing capabilities for the grammar.
- Integrate XML tags and scripting, while maintaining an internal model of the script that will be kept in sync with the XML model.
- Create a SWT renderer that would interpret LZX tags (the OpenLaszlo language) into Eclipse SWT, generating the corresponding controls, and handling actions appropriately.



#### Community Response

- Eclipse newsgroup has light traffic, but all comments are positive
- IBM is offering its IDE for Laszlo as an initial code base. There have been over 14000 downloads of IDE4Laszlo from the <a href="https://www.alphaworks.ibm.com">www.alphaworks.ibm.com</a> site.



### **Initial Implementation Focus**

- Support updates and new functionality in the OpenLaszlo platform
- LZX rendering of SWT
- Performance enhancements



#### **Extension Points**

- Ability to "plug-in" a different grammar defined in XML, such as XForms or XUL
- Ability to add visual components and component libraries, by extending the framework to accept UI representations of new components.
- Ability to create custom property editors for runtime visual components
- Ability to create debugging tools based on the remote debugger protocol, enabling the design of APIs to "plug-in" existing debugging tools



# **Project Participants**

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# Thank You



